

# UNOFFICIAL COPY

## RELEASE OF LIEN

Doc#: 0927547117

NOTICE IS HEREBY GIVEN that the City of Oak Forest, Illinois, a home-rule Municipal corporation, has released a lien for costs and expenses incurred in Mowing

from the real estate described below on, June 07, 2011,

pursuant to the City's home-rule authority granted in Art. VII, Sec. 6 of the 1970 Illinois Constitution, Sec. 11-20-7 of the Illinois Municipal Code, 65 ILCS 5/11-20-7 and Chapter 8.32.080,

Conditions of Premises Generally, of the Code of Oak Forest, as amended.



Doc#: 1115847030 Fee: \$38.00  
Eugene "Gene" Moore  
Cook County Recorder of Deeds  
Date: 06/07/2011 01:57 PM Pg: 1 of 1

THIS SPACE FOR

1. The said real estate subject to said release of lien is commonly known as 4140 Adele, Oak Forest, Illinois, and is legally described as follows:

**LOT 26 IN BLOCK 5 IN WILLOWICK ESTATES, BEING A SUBDIVISION OF PART OF THE SOUTHWEST 1/4 AND PART OF THE SOUTHEAST 1/4, NORTH OF THE INDIAN BOUNDARY LINE, OF SECTION 22, TOWNSHIP 36 NORTH, RANGE 13 EAST OF THE THIRD PRINCIPAL MERIDIAN, COOK COUNTY, ILLINOIS, ACCORDING TO THE PLAT THEREOF, RECORDED ON MAY 19, 1959, AS DOC. NO. 1861915-TORRENS**

Permanent Index Number: 28-22-313-026-0000

2. The amount of the cost and expense incurred for said work is \$400.00, payment has been received on June 6, 2011 and released as of June 7, 2011.

3. The said costs and expenses were incurred on August 25, 2009.

CITY OF OAK FOREST  
a home-rule municipal corporation

STATE OF ILLINOIS }  
                                  } SS  
COUNTY OF COOK }

James Berger, of legal age, on oath, states that he/she is the Code Enforcement Officer, of the City of Oak Forest, County of Cook, State of Illinois; that he/she has read the forgoing Notice of Lien, knows the contents thereof, and that the statements therein are true.

*James Berger*  
Mail to: James Berger  
15440 S. Central Ave.  
Oak Forest, IL 60452

SUBSCRIBED and SWORN to before me this 7 day of June, 2011.

*Carol S. Weisenberger*  
Notary Public

